



BCSSA Competitions Committee

# Competitions Format Bulletin

September/October 2011

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**The BCSSA Competitions Committee advises all clubs to post and distribute this bulletin to all coaches and members within your club.**

# BC Cup and BC Short Track Championships (BCST) Format

## Dates & Locations

- BC Cup: November 12-13, 2011 in Prince George
- BCST: March 3-4, 2012 in Ridge Meadows (to be confirmed)

## Eligibility & Seeding

Both the BC Cup and BCST will follow the same format and will be open to all skaters in the Train to Train (T2T) age category and older. Skaters will compete for final placings in the following age categories (as determined by the critical birthdate of July 1, 2011):

- T2T age 11 (female)
- T2T age 12 (male, female)
- T2T age 13 (male, female)
- T2T age 14 (male, female)
- T2T age 15 (male)
- ISU Junior B (male, female): ages 15 and 16
- ISU Junior A (male, female): ages 17 and 18
- NeoSenior (male, female): ages 19-22
- Senior (male, female): ages 23-29
- Masters 30+ (male, female)
- Masters 35+ (male, female)
- Masters 40+ (male, female)
- Masters 45+ (male, female)
- Masters 50+ (male, female)
- Masters 55+ (male, female)
- Masters 60+ (male, female)
- Masters 65+ (male, female)
- Masters 70+ (male, female)
- Masters 75+ (male, female)
- Masters 80+ (male, female)
- Masters 85+ (male, female)

In order to promote meaningful competition, while working within the LTPAD framework, the meet coordinator (in consultation with the HPC Rep and/or Tech Director) will create four skating groups as follows:

- T2T (cross-gender)
- Open Male (ISU Junior A, B, NeoSenior and Senior)
- Open Female (ISU Junior A, B, NeoSenior and Senior)
- Masters/A4L (like-gender or cross-gender combinations).

Similarly, the meet coordinator has the right to subdivide skating groups into groups of 16 as appropriate (e.g. T2Ta, T2Tb etc.). The skaters will be seeded into the groups based on the following seed times:

- T2T: 400m skated on a 100m track (for those skaters who are *entering T2T from L2T and do not otherwise have a 400m seed time*, they will be permitted to use 2x(200m seed time))

- Open (Male and Female): 500m skated on a 111.12m track (for those skaters who are *entering Open from T2T and do not otherwise have a 500m seed time skated on a 111.12m track*, they will be permitted to use a 500m seed time skated on a 100m track)
- Masters/A4L: 500m skated on a 111.12m track

All skaters will be seeded into heats for the first distance based on the submitted seed time. Subsequently, skaters will be seeded into heats based on cumulative points. All submitted seed times must be from the current or previous skating season, skated in a sanctioned competition. For those skaters from out of province, documented times with protocol must be forwarded along with entry.

Please note that *medals will be awarded to each age category at the BCST, regardless of combination or splitting of groups*. Awards may be given at BC Cup.

### **Events Skated**

All events skated are based on the events that would be skated by the appropriate age group at Canadian Championships, as determined by SSC.

**T2T:** *these events will be skated on a 100m oval.*

	<b>Events</b>
<b>Day 1</b>	1500m (heat and final), 400m (heat and final)
<b>Day 2</b>	200m pursuit (two rounds), 3000m points race (final), 2000 or 3000m* relay (final)

\* At the meet coordinator's discretion, relay distances will be 2000m or 3000m for T2T. In general, the older/faster subgroups will skate the 3000m relay

**Open:** *these events will be skated on a 111.12m oval.*

	<b>Events</b>
<b>Day 1</b>	1500m (heat and final), 1000m (heat and final)
<b>Day 2</b>	500m (heat and final), 3000m points race (final), 3000 or 5000m* relay (final)

\* At the meet coordinator's discretion, females will skate 3000m finals and males will skate 5000m finals

**Masters/A4L:** *these events will be skated on a 111.12m oval.*

	<b>Events</b>
<b>Day 1</b>	777m (heat and final), 1000m (heat and final)
<b>Day 2</b>	500m (heat and final), 1500m (super final), 3000m relay (final)

Relays (as listed above) are *mandatory* events, save for the Masters/A4L category; Masters/A4L relays will be skated at the discretion of the Meet Coordinator based on time/scheduling.

### **Points Awarded and Final Awards**

Within each skating group, ranking points will be awarded for finals of each distance as per the SSC Championships points system to achieve a ranking within the skating group. Please note that *awards will not be given for ranking within a skating group*. Awards will be awarded based on age categories.

Rank	Points	Rank	Points	Rank	Points	Rank	Points
1	1000	11	130	21	15	31	0.5
2	816	12	106	22	12	32	0
3	666	13	86	23	9		
4	543	14	70	24	7		
5	443	15	57	25	5		
6	362	16	46	26	4		
7	295	17	37	27	3		
8	241	18	30	28	2		
9	196	19	24	29	1.5		
10	160	20	19	30	1		

### In-Competition Rules

- The racing rules of SSC, and where applicable, the ISU, will be used. Exceptions to the rules are noted in this 2011-12 BC Competition Format Bulletin
- The Chair of the HPC (or designate) must receive notification, in writing, if a skater retires from competition due to illness or injury. Points will be retained once approved by the HPC. Upon approval, notification must be given to the Recorder and Chief Referee. If a skater retires for any reason without notification and approval by the HPC, then that skater's points will be forfeited and no credit will be received for that competition
- If a skater misses their race, they will not be allowed to return to competition for that distance
- If a skater drops out before the heats of the first round of racing (for the first distance only), the heats will be re-seeded
- In case of failure to finish due to injury or equipment failure, or scratches in the heats, quarter-finals or semi-finals, the following rules apply:
  - Skaters who drop out (scratch) before a quarter-final or semi-final will receive the last place position in that race, behind any skaters who might subsequently fail to finish due to infraction, or fail to finish due to injury/ equipment failure
- In case of failure to finish due to injury/ equipment failure, or scratches in the final, the following rules apply:
  - A skater who has not finished the race due to an injury/ equipment failure will receive last place points, ahead of any skater who drops out before a final
- Starting procedure: the horn start will be used at BC Cup and BCST
- Advancements:
  - In the event of a penalty, the Referee will decide upon advancements for the affected skater
  - Advancements will not displace those who qualified for that race prior to the advancement

**Racing Formats**

The number of skaters per event for the T2T category is as follows:

Age Category	Distance	Skaters on Line
Boys 12 & 13, Girls 11 & 12	200m Pursuit	1/side
	400m	4
	1500m	6
	3000m Points Race	8
	2000m Relay	4
Boys 14 & 15, Girls 13 & 14	200m Pursuit	1/side
	400m	4
	1500m	6
	3000m Points Race	8
	3000m Relay	4

Advancing through the rounds of competition, towards the final, will occur as per SSC Competition Bulletin No 2011.01. Please see Annex 1, attached to this document, for details. Any special racing formats/regulations are listed below (heavily referenced from the SSC Competition Bulletin No 2011.01).

**Racing Formats and Special Regulations – 200m Pursuit (T2T)**

1. All skaters will skate the pursuit twice.
2. Skaters will be seeded into 2 flights of 8 based on the cumulative results thus far in the competition. The B flight will skate first from slowest to fastest pairs and before leaving the ice will skate the second pursuit in the same order as the first round. In the case of an odd number of skaters, the lowest ranked skater will skate alone in Pair 1.

**Composition of Pursuit Pairings**

B Flight			A Flight		
Pair	Skaters		Pair	Skaters	
1	15	16	5	7	8
2	13	14	6	5	6
3	11	12	7	3	4
4	9	10	8	1	2

3. Only the skater’s fastest time will be recorded. Skaters will be ranked according to their fastest time.
4. The higher seeded skater in a starting pair shall start on the side of the Start/Finish line used for all other events. The skaters will reverse sides on the second pursuit.
5. Skaters will be marshalled on and off the ice in groups of 8 (4 pairs), with skaters not racing waiting on the ice with an official.
6. Use only the 3 center tracks.

**Racing Formats and Special Regulations – 3000m Points Race (T2T, Open)**

1. The 3000m Points Race will run similar to a criterion race in cycling and will be the last individual event on the program. Skaters are to be seeded into this event based on the cumulative points thus far in the competition.

A maximum of eight (8) skaters will be allowed to start in each race, however, if the last final has fewer than 5 skaters it can be combined with the prior final (except Final A) allowing up to 12 skaters to start in a single race. Each skater will be identified by his/her own helmet cover #. In the event of a tie for the final position in a final, the tie shall be broken by the skater's result in the 1500m.

2. Skaters will score points when they cross the line with 21, 14, and 7 laps remaining, as well as the finishing lap. Points are assigned as follows: 34, 21, 13, 8, 5, 3, 2 and 1 point. Double points will be awarded for the final lap. i.e. lap 27 or 30.
3. Lapped skaters must go to the centre of the ice. They will earn 0 points for the remainder of the race. A skater is deemed to be lapped once overtaken by the lead skater. Lapped skaters shall retain all points earned earlier in the race.
4. Final placing in the event will be determined by the total number of points earned by each skater in the race. Should skaters finish with an equal number of points, the result on the final lap will be used to break the tie. Skaters in the A final will receive Final Points for positions 1 through 8, skaters in the B final will receive Final Points for positions 9 through 16 and so on and so forth. If the last final has been combined with prior final, all skaters will compete for top 8 points during the race and then be ranked against those in the final for which they originally qualified.
5. Penalized skaters shall receive no points for the race; however points earned by those skaters during the race will not be re-distributed. They will receive last place final points for their final.
6. During the 3000m points races there will be a bell rung with 22, 15, 8 and 1 lap to go to indicate that the next lap is a points lap.
7. Should the referee be required to stop a race for any reason and a restart is required, the number of laps to be completed shall be at the discretion of the referee however the referee must allow skaters to complete at least three (3) laps prior to points being awarded.

#### **Racing Formats and Special Regulations – Relays (T2T, Open, Masters)**

1. All skaters are eligible to skate the relay.
2. Teams may be comprised of three (3) or four (4) skaters.
3. No skater may be a member of more than one relay team.
4. Relay teams will be determined based on the cumulative results of the first three (of four) individual distances in the competition.

# BC Long Track (BCLT) Championships Format

## Date & Location

- BCLT: January 28-29, 2012 in Ft St James

## Eligibility & Seeding

The competition will be open to all skaters in the Train to Train (T2T) age category and older, including masters skaters. The host committee may choose to cohost an Interclub Minimeet for skaters in the Active Start, FUNdamental and Learn to Train age groups. These skaters are not considered to be part of the BCLT and will not receive provincial medals.

Skaters (in the BCLT) will compete for final placings in the following age categories (as determined by the critical birthdate of July 1, 2011):

- T2T age 11 (female)
- T2T age 12 (male, female)
- T2T age 13 (male, female)
- T2T age 14 (male, female)
- T2T age 15 (male)
- Open female: ages 15-29
- Open male: ages 16-29
- Masters 30+ (male, female)
- Masters 35+ (male, female)
- Masters 40+ (male, female)
- Masters 45+ (male, female)
- Masters 50+ (male, female)
- Masters 55+ (male, female)
- Masters 60+ (male, female)
- Masters 65+ (male, female)
- Masters 70+ (male, female)
- Masters 75+ (male, female)
- Masters 80+ (male, female)
- Masters 85+ (male, female)

In order to promote meaningful competition, while working within the LTPAD framework, the meet coordinator (in consultation with the HPC Rep and/or Tech Director) will create four skating groups as follows:

- T2T (cross-gender)
- Open female
- Open male
- Masters/A4L (like-gender or cross-gender combinations).

Similarly, the meet coordinator has the right to subdivide T2T skating groups into groups of 16 as appropriate. The T2T skaters will be seeded into the groups (and their first distance) based on their 300m seed times. Times may be from an indoor or outdoor oval and will be adjusted accordingly. All submitted seed times must be from the current or previous skating season, skated in a sanctioned competition. Short track times will be accepted *only if the skater*

does not have a valid long track time. For those skaters from out of province, documented times with protocol must be forwarded along with entry.

Please note that medals will be awarded to each **age category** (as defined above) at the BCLT, regardless of combination or splitting of groups.

**Events Skated**

Exceptions to the following may be required in extreme weather conditions. Any exceptions will be decided upon through discussion with the meet coordinator, ODC, the competition officials and HPC.

**T2T:** these events are a combination of mass start (MS) and Olympic Style (O/S).

	Events
<b>Day 1</b>	300m MS (heat and final), 3000m MS or O/S (final)
<b>Day 2</b>	100m O/S (final), 500m O/S (final), 1200m relay or 5-lap team pursuit (final)

\* At the meet coordinator's discretion, T2T skaters will skate the 3000m in MS or O/S format. Additionally, skaters will skate the 1200m relay or the 5-lap team pursuit. In general, the older/faster subgroups will skate the 3000m O/S format and the 5-lap team pursuit, vs. the 3000m MS format and the 1200m relay respectively.

**Open:** these events are Olympic Style.

	Events
<b>Day 1</b>	500m (final), 3000m (final)
<b>Day 2</b>	1000m (final), 1500m (final)

**Masters/A4L:** these events are Olympic Style.

	Events
<b>Day 1</b>	500m (final), 3000m (final)
<b>Day 2</b>	1000m (final), 1500m (final)

Relays/pursuits (as listed above) are mandatory events.

**Points Awarded and Final Awards**

Within each T2T skating group, ranking points will be awarded for finals of each distance as per the SSC Championships points system to achieve a ranking within the skating group. Please note that awards will not be given for ranking within a skating group. Awards will be awarded based on age categories.

Rank	Points	Rank	Points	Rank	Points	Rank	Points
1	1000	11	130	21	15	31	0.5
2	816	12	106	22	12	32	0
3	666	13	86	23	9		
4	543	14	70	24	7		
5	443	15	57	25	5		
6	362	16	46	26	4		
7	295	17	37	27	3		
8	241	18	30	28	2		
9	196	19	24	29	1.5		
10	160	20	19	30	1		

Sammelagt points will be used for the Open and Masters/A4L categories. All-round awards will be awarded based on lowest Sammelagt point totals.

### **In-Competition Rules**

- The Chair of the HPC (or designate) must receive notification, in writing, if a skater retires from competition due to illness or injury. Points will be retained once approved by the HPC. Upon approval, notification must be given to the Recorder and Chief Referee. If a skater retires for any reason without notification and approval by the HPC, then that skater's points will be forfeited and no credit will be received for that competition
- If a skater misses their race, they will not be allowed to return to competition for that distance
- If a skater drops out before the heats of the first round of racing (for the first distance only), the heats will be re-seeded
- In case of failure to finish due to injury or equipment failure, or scratches in the heats, quarter-finals or semi-finals, the following rules apply:
  - Skaters who drop out (scratch) before a quarter-final or semi-final will receive the last place position in that race, behind any skaters who might subsequently fail to finish due to infraction, or fail to finish due to injury/ equipment failure
- In case of failure to finish due to injury/ equipment failure, or scratches in the final, the following rules apply:
  - A skater who has not finished the race due to an injury/ equipment failure will receive last place points, ahead of any skater who drops out before a final
- Starting procedure: the horn start will be used at BCLT
- Advancements:
  - In the event of a penalty, the Referee will decide upon advancements for the affected skater
  - Advancements will not displace those who qualified for that race prior to the advancement
- Reskates (Olympic Style races only): per ISU Rule 262
- Lane positions (Olympic Style races only): per ISU Rule 239

### **Racing Formats**

Racing formats will occur as per SSC Competition Bulletin No 2011.01. The following text heavily references the SSC Bulletin. Please see Annex 1, attached to this document, for details.

#### **Racing Formats – Mass Start Events**

For all mass start events the heat composition and round progression shall be the same as used in Short Track. If the racing lane is less than 6 metres wide, a maximum of 6 skaters will be placed on the line for any given race, if the track is greater than 6 metres wide a maximum of 7 skaters will be allowed.

#### **Racing Formats - Olympic Style Events**

All ISU racing rules apply. Quartets may be conducted for all distances of 1000m or greater.

#### **Racing Formats - Relays and Pursuits**

1. All relays and pursuits shall be skated on the inner racing lane except at the relay exchange area.
2. Relays are considered a mass start race and skaters must wear safety equipment as per SSC regulation D3-100.

3. No skater may be a member of more than one relay or pursuit team.
4. A minimum of three (3) skaters to a maximum of four (4) skaters may take part in a pursuit. The third skater over the line will trigger the finishing time for the pursuit team.
5. Relay format: 3 skaters on a team each completing one lap.
6. All Pursuits and relays will be conducted as a final.
7. Two pursuit teams will race at a time whereas up to four relay teams may compete at a time.
8. Relay teams will be determined based on the cumulative results of the first three (of four) individual distances in the competition.



## Regional FUNale Format

### Dates & Locations

There will be five (5) Regional FUNale meets hosted around the province, at the end of February or early March. Each meet will involve two (2) to five (5) hours of ice time (for the Regional FUNale portion), as well as a “Community Participation” event (see below for details). The following chart illustrates which clubs are eligible to participate in which Regional FUNale meet. *Skaters may only participate in one region.* The intention of dividing the province into five regions is to limit the travel time for younger skaters and their families.

Coastal	Fraser Valley	Interior/ Okanagan	Central	North
Esquimalt	Langley	Kelowna	Terrace	Chetwynd
Pacific Blades	Ridge Meadows	Kamloops RCR	Prince George	Dawson Creek
Peninsula	Mission	Kamloops LB	Vanderhoof	FSJohn
Vancouver	Matsqui	Vernon	FSJames	
Richmond	Sardis	Salmon Arm	Valemount	
Burnaby		Nelson	Mackenzie	
Port Coquitlam		Kimberley		

- Northern Regional FUNale: TBD
- Central Regional FUNale: TBD
- Interior/Okanagan Regional FUNale: TBD
- Fraser Valley Regional FUNale: TBD
- Coastal Regional FUNale: TBD

### Eligibility & Seeding

The Regional FUNale meets are open to all skaters in the AS, FUNd and L2T stages of development, as defined by Speed Skating Canada. This includes skaters who have previously competed and those who have no formal competition experience:

Age Group	Age as of July 1, 2011	
	Male	Female
Active Start (AS)	0-5	0-5
Fundamentals (FUNd)	6-9	6-8
Learn to Train (L2T)	10-11	9-10

Skaters should be grouped together based on speed, regardless of gender (i.e. mixed-gender, ability, racing format). The seed time collected for skaters should be the 200m CCW race.

Host clubs for the Regional FUNale meets have the option to open the meet to other skaters (e.g. Novice or Masters skaters). *It is encouraged that these exhibition races be run at a separate time, as opposed to intermingling with the Regional FUNale races.* This is to preserve the true spirit of the Regional FUNale meets, which is an end-

of-season event for AS, FUNd and L2T skaters. As a suggestion, some clubs may chose to run an interclub minimeet at the conclusion of the Regional FUNale races. The skaters in the Regional FUNale meet could be participating in the “Community Participation” events during the interclub races.

### **Events Skated**

The following information has been compiled based on SSC’s *Racing on Skates*, as well as observation/analysis from many meets across BC and the country. The events at the Regional FUNale should be a combination of “traditional” racing and skills-based racing, as defined in the table below.

	<b>Traditional Racing</b>	<b>Skills-Based Racing</b>
<b>Definition</b>	Racing around a marked oval, traditional speed skating rules apply. In this age group, races will be held on a 100m track and will be raced in a counter-clockwise (CCW) and clockwise (CW) direction. Races can be mass start or other (see below for details).	Racing events (timed or mass start) that are not on the traditional speed skating oval. These races challenge the overall ability of the skater, including the skater’s “ABCs” (agility, balance and coordination).
<b>Rationale</b>	Traditional racing is integrated into the program to prepare skaters for their transition into the T2T age groups and above. This type of racing is also good for measuring improvements by time (i.e. “PBs”). SSC has officially adopted the 100m track for skaters in the T2T group. Skaters in younger groups can be on a 100m track or smaller.	In the FUNd and L2T age groups, fundamental movement and fundamental sport skills are being learned and emphasized. Skaters begin to specialize into a type of skating (e.g. speed skating, figure skating, hockey etc.) towards the end of the L2T and/or into the T2T age group. Skaters in the FUNd and L2T age groups should be competent skaters in all directions.
<b>Examples (see Annex 2 for more details)</b>	<ul style="list-style-type: none"> <li>• 50m, 100m, 200m, 300m CCW (mass start)</li> <li>• 50m, 100m, 200m, 300m CW (mass start)</li> <li>• 1-lap pursuits (in pairs or quartets)* <i>timed only, no judging</i></li> <li>• Parloff relays</li> </ul>	<ul style="list-style-type: none"> <li>• Shuttle relays</li> <li>• Candy cane race</li> <li>• Loop-d-whirl</li> <li>• Barrel racing/ Chuck skating</li> <li>• Bucket relays</li> <li>• Backwards skating</li> <li>• Gymkhana racing</li> </ul>

The choice of events and the sequence has been left to the discretion of the host club, in order to accommodate each clubs’ unique hosting situation (i.e. venue, amount of ice time etc.). The only event that is *mandatory* at the Regional FUNale is the 200m (CCW) race, which is the standard seed time for this age group. It is recommended that each skater have more than one opportunity to race the 200m, if possible.

In order to limit the amount of time spent “shuttling” the skaters on and off the ice, a “block-racing” format is strongly recommended. In block racing, skaters in multiple groups are brought on the ice at the same time. For example, 12

skaters divided into three (3) groups (therefore four (4) skaters per group), may enter the ice surface together. Within this block, Group A will race, then Group B, then Group C. Each Group will race again, and could race a third time before exiting the ice surface. Each skater will have skated two (2) or three (3) events while on the ice. The following are best practice recommendations for block racing:

- Ensure there is an adult (official, coach or volunteer parent) to direct the skaters. This adult will be required to have a solid grasp on block racing
- Each Group within a block can be identified by a coloured armband. This can assist the officials to differentiate groups (e.g. calling the “red” group to the line), whereas the numbered helmet covers will differentiate skaters. The armbands can be purchased at fashion accessories stores (e.g. Ardene or Claires)
- In some instances, it is better to have the skaters divided into teams as opposed to groups. For example, in a 200m CCW race, three (3) groups of four (4) evenly-matched skaters would work best. However, in a parloff relays, three (3) equal teams of four (4) skaters each would provide for the best competition. Skaters may need to change their arm bands between sessions on the ice (e.g. a skater in group “red” may be on team “blue”)
- Customized race sheets will be used (depending on the format adopted by the host club). For example, in Event #24, 12 skaters would be brought on the ice. The first race (#24a) is the 200m CCW. There are three (3) runnings of race #24a; one for each group of skaters. The second race in the block could be the 100m CW (#24b). Again, there would be three (3) runnings of this race. The third race may be a 100m CCW (#24c), with three (3) runnings of the race. In total, nine (9) races have occurred; however, only three (3) timing sheets have been used

Event	Race No.	Armband	Helmet No.	Time 1	Time 2
#24a: 200m CCW	#24a.1	White	314		
			322		
			386		
			321		
	#24a.2	Yellow	333		
			312		
			342		
			376		
	#24a.3	Red	354		
			307		
			313		
			352		

Sample timer's sheet for Event #24a. There would be a similar sheet for #24b (100m CW) and #24c (100m CCW).

### **Points Awarded and Final Awards**

In the Regional FUNale Competitions, there is no ‘advancement’ from one round to another. Points are not awarded for individual race results. There is no need to record/post the times during the meet; the protocol can be generated after the event. Only the 200m (CCW, traditional racing) times should be recorded and submitted to the office to be included in the database. The age and the age class are also required.

The host club will be responsible for *participation* awards for all participants. Ensure that every registered skater gets a special ribbon, pin, or medal for coming out to the event. Skaters in the host club may create a special award in honor of the event or each skater may be given a “goodie bag” for coming out to the event. It is not necessary (nor is it recommended) to tabulate individual results for an event ranking for each skater. This is consistent with LTPAD, which encourages a focus on personal bests and having fun.

## **In-Competition Rules**

The Regional FUNale meets are required to carry a BCSSA Regional Sanction. Clubs should use this event as Officials training. Volunteers will require organizational skills for easy flow of the event on and off the ice. Even when non-certified officials and volunteers are being used, the Event Organizer/Meet Co-ordinator should still submit a list of names to ODC. A template form can be found on the BCSSA website (Events/Results >> Competition Sanction package >> Officials Excel Spreadsheet).

Helmet covers (or some alternative method of identifying skaters (e.g. bibs)) are required. Skater safety is paramount. It is required that SSC Regulation D3-100 be followed for all skaters. Mat (safety pad) coverage from blue line to blue line with no doubling is ideal for FUNd events, as the skaters will be racing in both directions. First Aid/Medical Requirements are outlined in the sanction application.

The Regional FUNales are an opportunity to showcase your community and the sport of speed skating. Suggestions for the "*Community Participation*" component include:

- Invite the Mayor or local dignitary to come out to be a part of the event.
- Challenge another ice user group to an ice challenge with some of the skaters, i.e. the local ringette or hockey team
- Create a "theme" as part of the event.
- Host a "pot luck" for the skaters, parents, officials and invited guests.

Clubs are encouraged to try new events and to find and new ways to celebrate. This is the end of the season for the FUNd and L2T skaters and this is their time to shine!



## Provincial Relay Challenge Format

### Dates & Locations

The Provincial Relay Challenge (PRC) can be skated at any practice or competition (exhibition event) during the 2011-2012 season, provided the requirements listed below are met. All entries into the PRC must be received by the Competition Committee by March 19, 2012 (submission details to follow).

### Eligibility & Seeding

All Train to Train aged skaters are eligible to participate in the PRC. Skaters may skate with any teammate, from any club. Cross-gender or like-gender teams are allowed. Skaters are encouraged to enter the PRC multiple times with the same, or a different teammate.

	Female	Male
Age as of July 1, 2011	11	12
	12	13
	13	14
	14	15

### Events Skated

The PRC is comprised of the 10-minute, 2-person relay. The relay must be skated on a 100m track and each skater on the team must have skated at least one complete lap to make the "team" eligible.

### Points Awarded and Final Awards

There are no points associated with the PRC. All eligible submitted entries will be ranked from highest number of laps skated to lowest level of laps skated. The team with the highest number of laps skated at the end of the season will be declared the provincial champion. Should two teams have skated the same number of laps, a tie would be broken in the following manner: the number of entries into the PRC (during the current skating season) for each team member would be added together. The team (of those tied) with the higher "participation number" will be declared the winner. This is to promote season-long participation in the PRC. Both team members in the following categories will receive a commemorative prize and have their names recorded on the provincial plaque:

- All-female team
- All-male team
- Mixed team.

### **In-Competition Rules**

- All submitted results must have been counted by a certified coach or official, dedicated to counting laps for that particular team
- An “event timer” (separate from the lap counter(s)) shall be assigned the task of monitoring the time for the duration of the race. The person starting the event (certified starter or otherwise) is the recommended person to play the role of event timer. When ten (10) minutes has been completed, the event timer shall fire one (1) shot or blow one harsh/loud whistle, signalling the end of 10 minutes. All skaters will then complete the lap which they are skating, which shall be counted as their final lap

## **Annex 1- Composition of Races**

The following information is copied verbatim from SSC Competition Bulletin No 2011.01. Please note that not all information below is applicable to in-province meets due to formatting differences.

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### **Composition of Races**

Applicable to the following meets:

- Canada East/West Championship
- Canadian Short Track Championship
- Mass stat Long Track events

All skaters shall be seeded in order of their seed time for each individual distance unless otherwise specified. Entry times must have been skated during the current skating season at a sanctioned competition.

Lane positions will be determined as per ISU rule 296. For the first qualifying round of the first distance lane positions will be drawn by the Competitor Steward through a random computer draw.

For each subsequent round the lane position will be decided by the times skated in the preceding qualifying round. Skaters will be assigned lane positions from the inside of the track to the outside in the order of their times commencing with the fastest time.

**PLEASE NOTE**, if starting numbers are reduced from thirty-two (32), twenty-four (24) or sixteen (16), the Technical Representative, Chief Referee, Competitor Steward and Competition/Event Coordinator will determine the most suitable number of heats to ensure fair racing conditions.

### **Seeding for Quarter-finals and Semi-finals**

Seeding for the semi-finals in events where six (6) skaters start on the line (i.e. 1500m), and for the quarter-finals and semi-finals in events where four (4) skaters start on the line (i.e. 500m, 1000m) will be done on the basis of a ranking derived from seeding points awarded in the heats (for events with six (6) skaters on the line) and heats and quarter-finals (for events with four (4) skaters on the line) as described below.

Ties in seeding points will be broken by referring to the placing and then times skated in the previous round of racing; the highest placing and then the fastest time among those tied in seeding points will be seeded highest and so on.

If there is still a tie then the skater with the highest original seeding for the distance will be seeded highest and so on. Any further ties will be broken by a coin toss.

Placing in previous round:	1st	2nd	3rd	4th	5th	6th	7th	8th
<b>Seeding points:</b>	34	21	13	8	5	3	2	1

### **Composition of the Heats (6 skaters on the line) if 32**

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>	<b>F</b>
1	2	3	4	5	6
12	11	10	9	8	7
13	14	15	16	17	18
24	23	22	21	20	19
25	26	27	28	29	30
				32	31

**Composition of the Semi-Finals (6 skaters on the line) if 32**

Top Bracket			Bottom Bracket		
A	B	C	D	E	
1	2	3	19	20	
6	5	4	22	21	
7	8	9	23	24	
12	11	10	26	25	
13	14	15	27	28	
18	17	16	30	29	
			31	32	

**Top Bracket**

The top three (3) skaters from each of the six (6) Heats will be placed into the top bracket (final ranks 1-18) and seeded into three (3) Semi-Finals (A, B, C) as described above.

**Bottom Bracket**

The remaining skaters from each of the six (6) Heats will be placed into the bottom bracket (final ranks 19- 32) and seeded into two (2) Semi-Finals (D, E) as described above.

**Composition of Finals (6 skaters on the line) if 32**

<b>Final A</b>	1 <sup>st</sup> and 2 <sup>nd</sup> from Semis A, B and C
<b>Final B</b>	3 <sup>rd</sup> and 4 <sup>th</sup> from Semis A, B and C
<b>Final C</b>	Remaining skaters from Semis A, B and C
<b>Final D</b>	1 <sup>st</sup> , 2 <sup>nd</sup> and 3 <sup>rd</sup> + Fastest 4 <sup>th</sup> from Semis D and E (7 skaters)
<b>Final E</b>	Remaining skaters from Semis D and E

**Composition of Heats (4 skaters on the line) if 32**

A	B	C	D	E	F	G	H
1	2	3	4	5	6	7	8
16	15	14	13	12	11	10	9
17	18	19	20	21	22	23	24
32	31	30	29	28	27	26	25

**Composition of Quarter- Finals (4 skaters on the line) if 32**

Top Bracket				Bottom Bracket			
A	B	C	D	E	F	G	H
1	2	3	4	17	18	19	20
8	7	6	5	24	23	22	21
9	10	11	12	25	26	27	28
16	15	14	13	32	31	30	29

**Top Bracket**

The top two (2) skaters from each of the eight (8) Heats will be placed into the top bracket (final ranks 1-16 or lower depending on the number of advancements in the Heats) and seeded into four (4) Quarter-Finals (A, B, C, D) as described above.

### **Bottom Bracket**

The remaining skaters from each of the eight (8) Heats will be placed into the bottom bracket (final ranks 17- 32) and seeded into four (4) Quarter-Finals (E, F G, H) as described above.

### **Composition of Semi-Finals (4 skaters on the line) if 32**

<b>Top Bracket</b>				<b>Bottom Bracket</b>			
<b>A Semi Finals</b>		<b>C Semi Finals</b>		<b>E Semi Finals</b>		<b>G Semi Finals</b>	
<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>	<b>F</b>	<b>G</b>	<b>H</b>
1	2	9	10	17	18	25	26
4	3	12	11	20	19	28	27
5	6	13	14	21	22	29	30
8	7	16	15	24	23	32	31

### **Top Bracket**

The top two (2) skaters from each of the four (4) top bracket quarter-finals will be seeded into the top two (2) Semi-Finals (A, B; final ranks 1-8 or lower depending on the number of advancements in the Quarter-Finals) as described above.

The remaining skaters from each of the four (4) top bracket Quarter-Finals will be seeded into the next two (2) Semi-Finals (C, D; final ranks 9-16 or lower depending on the number of advancements in the heats and quarter-finals) as described above.

### **Bottom Bracket**

The top two (2) skaters from each of the four (4) bottom bracket quarter-finals will be seeded into the top two (2) bottom bracket Semi- Finals (E, F; final ranks 17-24 or lower depending on the number of advancements in the Quarter-Finals) as described above.

The remaining skaters from each of the four (4) bottom bracket Quarter-Finals will be seeded into the next two (2) bottom bracket Semi-Finals (G, H; final ranks 25 - 32)

### **Composition of Finals (4 skaters on the line) if 32**

<b>Final A</b>	1 <sup>st</sup> and 2 <sup>nd</sup> skaters from Semis A and B
<b>Final B</b>	Remaining skaters from Semis A and B
<b>Final C</b>	1 <sup>st</sup> and 2 <sup>nd</sup> skaters from Semis C and D
<b>Final D</b>	Remaining skaters from Semis C and D
<b>Final E</b>	1 <sup>st</sup> and 2 <sup>nd</sup> skaters from Semis E and F
<b>Final F</b>	Remaining skaters from Semis E and F
<b>Final G</b>	1 <sup>st</sup> and 2 <sup>nd</sup> skaters from Semis G and H
<b>Final H</b>	Remaining skaters from Semis G and H

**Composition of the Heats (6 skaters on the line) if 16**

(Note that Canada East/West go directly from Heats to Finals of 8 on the Line)

<b>A</b>	<b>B</b>	<b>C</b>
1	2	3
6	5	4
7	8	9
12	11	10
13	14	15
		16

**Composition of the Semi-Finals (6 skaters on the line) if 16**

<b>Top Bracket</b>		<b>Bottom Bracket Straight to Final</b>
<b>A</b>	<b>B</b>	<b>C</b>
1	2	13
4	3	14
5	6	15
8	7	16
9	10	
12	11	

**Top Bracket**

The top three(3) skaters from each of the three (3) heats plus 3 fastest thirds will be placed into the top bracket (final ranks 1-12) and seeded into two (2) semi-finals (A, B) as described above.

**Bottom Bracket**

The remaining skaters from each of the three(3) heats will be placed into the bottom bracket (final ranks 13-16) and final C

**Composition of Finals (6 skaters on the line) if 16**

<b>Final A</b>	1 <sup>st</sup> , 2 <sup>nd</sup> and 3 <sup>rd</sup> from Semis A and B
<b>Final B</b>	Remaining skaters from Semis A and B
<b>Final C</b>	Remaining skaters from heats not in Semi A and B

**Composition of Finals (8 skaters on the line) if 16 (Canada East/West)**

<b>Final A</b>	1 <sup>st</sup> , 2 <sup>nd</sup> and 2 Fastest 3 <sup>rd</sup> from the Heats
<b>Final B</b>	Remaining skaters from the Heats

**Composition of Heats (4 skaters on the line) if 16**

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13

**Composition of Semi-Finals (4 skaters on the line) if 16**

<b>Top Bracket</b>			<b>Bottom Bracket</b>	
<b>A</b>	<b>B</b>		<b>C</b>	<b>D</b>
1	2		9	10
4	3		12	11
5	6		13	14
8	7		16	15

**Top Bracket**

The top two (2) skaters from each of the four (4) Heats will be placed into the top two (2) Semi-Finals (A, B; final rank 1-8 or lower depending on the number of advancements in the 1st round)

**Bottom Bracket**

All other skaters [final rank 9 – 16] will be placed into the Semi-Finals C and D

**Composition of Finals (4 skaters on the line) if 16**

<b>Final A</b>	1 <sup>st</sup> and 2 <sup>nd</sup> from Semis A and B
<b>Final B</b>	Remaining skaters from Semis A and B
<b>Final C</b>	1 <sup>st</sup> and 2 <sup>nd</sup> from Semis C and D
<b>Final D</b>	Remaining skaters from Semis C and D

**Composition of Pursuit Pairings**

<b>B Flight</b>			<b>A Flight</b>		
<b>Pair</b>	<b>Skaters</b>		<b>Pair</b>	<b>Skaters</b>	
1	15	16	5	7	8
2	13	14	6	5	6
3	11	12	7	3	4
4	9	10	8	1	2

**Composition of Relay Heats with 20 Teams**

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>
1	2	3	4	5
10	9	8	7	6
11	12	13	14	15
20	19	18	17	16

Should fewer than twenty (20) teams start, the composition of relay heats may be modified by the Chief Referee in consultation with the SSC Technical Representative, Competition/Event Coordinator and Competitors Steward. Should sixteen (16) or fewer teams start, no Semi-Finals will be skated

### Composition of Relay Semi-Finals with 20 Teams

The top team from each of the five (5) Heats plus the three (3) fastest 2<sup>nd</sup> place teams will be placed in Semi-Finals.

<b>A</b>	<b>B</b>
1	2
4	3
5	6
8	7

### Composition of Relay Finals with 20 Teams

<b>Final A</b>	1 <sup>st</sup> and 2 <sup>nd</sup> from Semis A and B
<b>Final B</b>	Remaining Teams from Semis A and B
<b>Final C</b>	Rank 9-12 after Heats
<b>Final D</b>	Rank 13-16 after Heats
<b>Final E</b>	Rank 17-20 after Heats

Teams disqualified in the Heats or Semi-Finals will not be allowed to skate in the Finals. Should penalty occur in the Semi-Finals, the top ranked teams from the Heats will be advanced to complete the Finals.

**Should the total number of entries, team withdrawals or penalty result in the bottom final being comprised of only one (1) or two (2) teams. The bottom finals (C & D) are to be re-seeded so as to comprised of up to five teams.**

### Composition of Relay Heats with 12 Teams

<b>A</b>	<b>B</b>	<b>C</b>
1	2	3
6	5	4
7	8	9
12	11	10

### Composition of Relay Heats with 16 Teams

<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13

### Composition of Relay Finals with 16 Teams or less

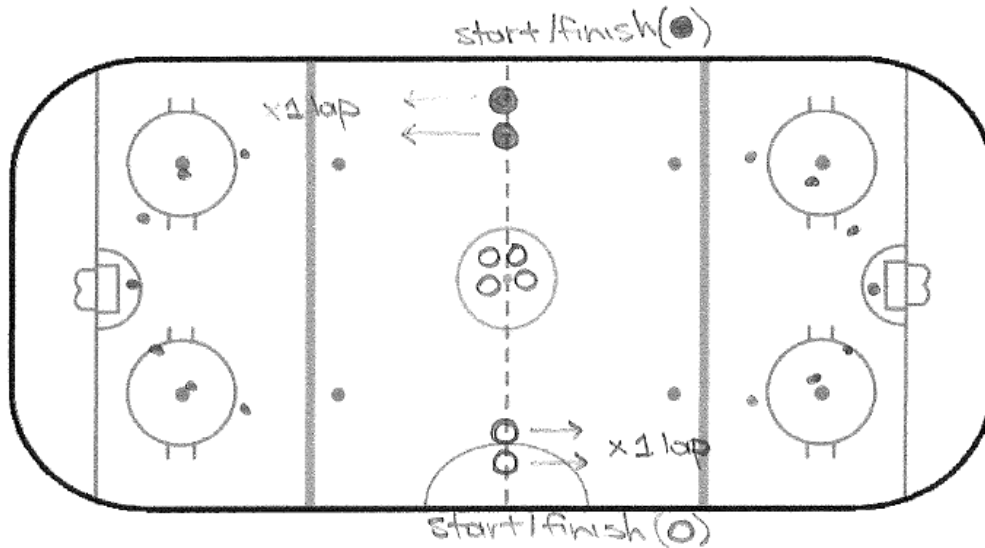
<b>Final A</b>	Rank 1 – 4 after Heats
<b>Final B</b>	Rank 5 – 8 after Heats
<b>Final C</b>	Rank 9 – 12 after Heats
<b>Final D</b>	Remaining Teams

Teams disqualified in the Heat will not be allowed to skate in the Finals.

Should the total number of entries, team withdrawals or penalty result in the bottom final being comprised of only one (1) or two (2) teams. The bottom finals (B & C or C & D) are to be re-seeded so as to be comprised of up to five (5) teams.

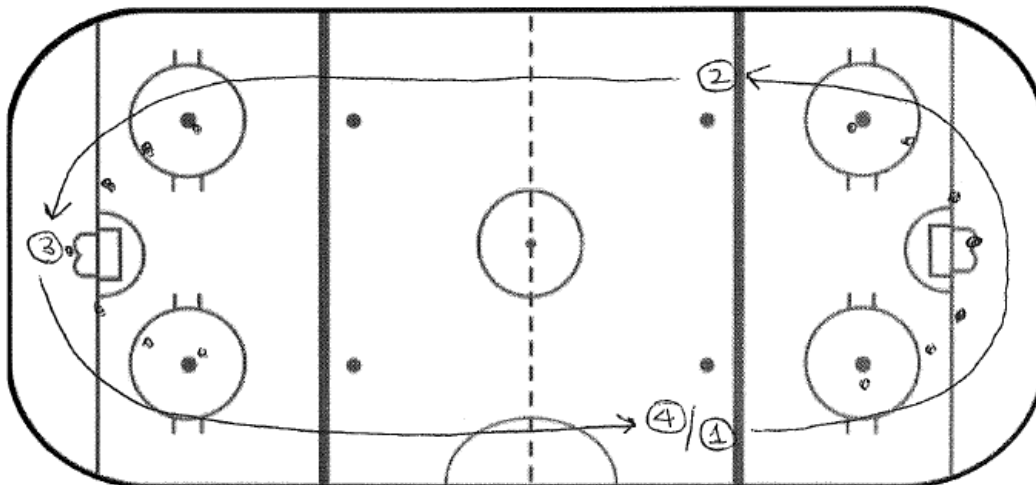
## Annex 2- Regional FUNale Racing Examples

### 1-lap Pursuits



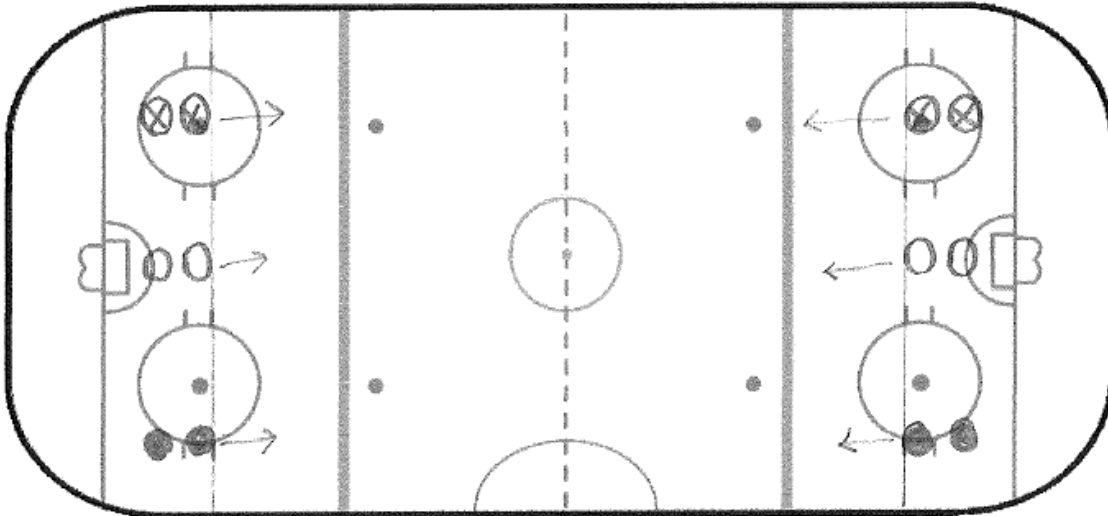
- Pursuits do not need to be judged (record time only)
- At this age, skaters will have more meaningful competition when racing pursuits with two (2) skaters per side (vs. one (1) skater per side in the T2T age group, as dictated by SSC)
- *Best Practice:* have skaters who have not yet raced the pursuit queuing “inside” one corner, supervised by an adult volunteer. After skating the pursuits, the skaters should wait “inside” the other corner. This helps to improve circulation on the ice during block-racing.

### Parloff Relays



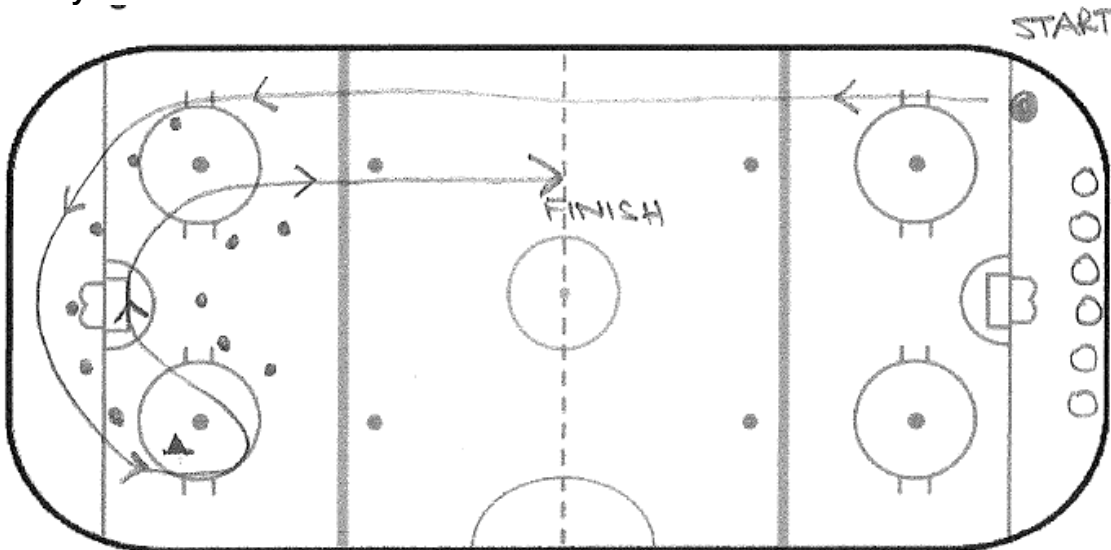
- Up to four (4) teams at a time can participate in the parloff relays
- The race finishes when each skater has returned to the position in which they started.

## Shuttle Relays



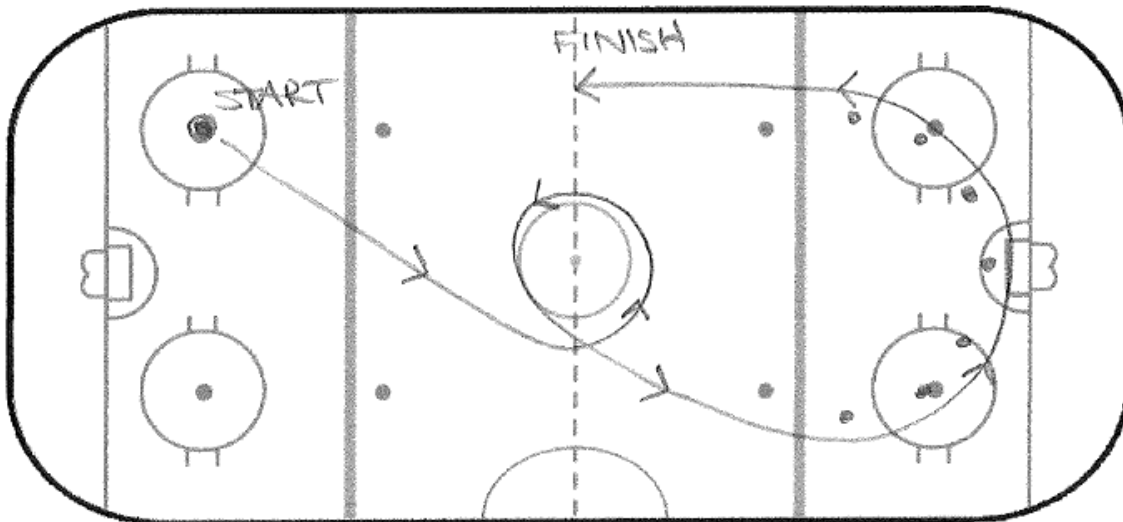
- This event can be run with four (4) teams as well.

## Candy Cane Race



- Up to five (5) skaters can race this mass-start race together
- *Best Practice:* if timing the Candy Cane Race, have one of the on-ice officials start the race. If using a whistle, it may be helpful for the official to also “drop” their arm on the whistle so that all the off-ice officials can see when the race starts.

## Loop-D-Whirl



- Best raced as an individual race, timed. See above for *Best Practices* re. starting/timing Skills-Based Racing
- *Best Practice*: the next skater can be started when the preceding skater is around the center circle. Have more than one timer, timing alternating skaters, to avoid overlap.

**Barrel Racing/ Chuck Skating:** created by the Melville skating club in Saskatchewan. Check out the link on SSC's website: <http://www.speedskating.ca/ltpadbestractices.cfm>.

**Gymkhana Racing:** created by Manitoba Speed Skating. A downloadable document is available from the same link as above.